The Virtual Learning Environment for Computer Programming

Consecutive N-Poker

We have a sequence of Poker cards, and we want to know if at any point in the sequence there are *N* consecutive identical cards (an "N-Consecutive Poker"). Write a **program** that reads a sequence of cards and determines whether the sequence has *N* consecutive identical cards.

Input

The input begins with a natural number N, with N > 0. Then comes a sequence of characters representing the cards in the sequence. As in the problem "Poker Hand", the characters for the cards are A for 1, 2, 3, 4, 5, 6, 7, 8, 9, 0 for 10, J, Q, and K. It is guaranteed that the sequence of cards has at least one card.

Output

Write "*N*-Poker of x!" if the sequence has *N* consecutive cards of the same value *x*. Otherwise, write "No *N*-Poker". For example, if *N* is 7, and we find 7 repetitions of the card K, the output will be "7-Poker of K!", but if there is no such repetition, the output will be "No 7-Poker". The output only shows the first consecutive *N*-Poker found, with its corresponding *x*, even though there might be more consecutive *N*-Pokers in the sequence.

Observation

In this problem, you need to process the input character by character. If you use strings or any method to store the data, the problem will be considered invalid. Also, keep in mind that the sequence comes from an unlimited source of cards, so no maximum length can be assumed.

Sample input 1	Sample output 1
1 Q	1-Poker of Q!
Sample input 2	Sample output 2
4 2345AAAA	4-Poker of A!
Sample input 3	Sample output 3
Sample input 3 5 2345aaaa9	Sample output 3 No 5-Poker
Sample input 3 5 2345AAAA9 Sample input 4	Sample output 3 No 5-Poker Sample output 4

Sample input 5

4 AA22222JJ88888K

Problem information

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Sample output 5

4-Poker of 2!