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The Virtual Learning Environment for Computer Programming

Locations X14396_en

There are a number of locations that are part of an adventure game. Print the list of locations in the appropriate format.

Input

The input starts with an integer N denoting the number of locations. The next N lines contain the name of the locations.

Output

For each location in the order they appear in the input, print one line:

Location: XXX

Here, XXX is the name of the location.

Sample input

5 Creepy Cave Forbidden Forest Spooky Swamp Misty Mountain Rushing River

Problem information

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Sample output

Location: Creepy Cave
Location: Forbidden Forest
Location: Spooky Swamp
Location: Misty Mountain
Location: Rushing River