

## Introduction

In the mathematical field of graph theory, a bipartite graph (or bigraph) is a graph whose vertices can be divided into two disjoint sets U and V (that is, U and V are each independent sets) such that every edge connects a vertex in U to one in V.

The two sets U and V may be thought of as a coloring of the graph with two colors: if one colors all nodes in U **blue**, and all nodes in V **red**, each edge has endpoints of differing colors, as is required in the graph coloring problem. In contrast, such a coloring is impossible in the case of a non-bipartite graph, such as a triangle: after one node is colored **blue** and another **red**, the third vertex of the triangle is connected to vertices of both colors, preventing it from being assigned either color.



We want you to create a program that checks whether a non-directed graph is bipartite or not. This means that is it is possible to paint all his vertices only with two colors in such a way that there are no neighbor vertices with the same color.

## Input

The input to your program will consist of more than one test case. Each test case will receive the number of vertices n and the number of edges m, followed of m pairs x, y indicating an edge between x and y. Assume that  $1 \le n \le 10^4$ ,  $0 \le m \le 5n$ , that vertices are numbered between 0 and n-1,  $x \ne y$ , and that there is only one edge between x and y.

- 21
- 0 1
- 43
- 1 2
- 3 2
- 3 1





## Output

For each test case, write the word **yes** if the graph is bipartite, **no** otherwise. The output of the previous example should be:

yes no