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The Virtual Learning Environment for Computer Programming

## Twins

#### HOLIDAYS ARE COMING!

Last day of the advanced algorithmic classes and two siblings are walking in a big corridor. But one of the twins asks his brother: "Do you know in how many ways we can walk through this corridor?"

The corridor is *L* meters long and it is represented as a  $2 \times L$  grid. Initially, twin *A* is at (1, 1) and twin *B* is at (2, 1), and they set the rules to move along the corridor:

- A twin can move to the left tile (+1,0).
- A twin can advance to the tile in front (0, +1).
- A twin can cross in a diagonal, e.g. (+1, +1) or (-1, +1).
- The destination tiles must exist.
- Both move at the same time.
- They always move while they are not in the last tiles (1, *L*) or (2, *L*).
- They finish when both are in any of the last tiles (1, *L*) or (2, *L*).

For a given L > 1, return the number of ways in which the twins can walk through the corridor. Because this number could be very large, return the result modulo  $10^9 + 7$ .

### Input

The input starts with the number of test cases  $T \le 1000$ . For each test case, there is an integer  $L \le 10^6$  representing the length of the corridor.

### Output

For each test case, output an integer on a single line representing the number of ways in which the twins can walk through the corridor, modulo  $10^9 + 7$ .

Sample input	Sample output
2	8
2	72
3	

In the first example there are 8 combinations:

- A = (1, 2) and B = (1, 2)
- A = (1, 2) and B = (2, 2)
- A = (2, 2) and B = (1, 2)
- A = (2, 2) and B = (2, 2)
- A = (2,1) and  $B = (1,2) \rightarrow A = (2,2)$  and B = (1,2)

- A = (2,1) and  $B = (1,2) \rightarrow A = (1,2)$  and B = (1,2)
- A = (2,1) and  $B = (2,2) \rightarrow A = (2,2)$  and B = (2,2)
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### **Problem information**

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