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The Virtual Learning Environment for Computer Programming

TinyMicro control unit

Design the control unit of the TinyMicro.

Specification

Input

- *Instruction* is the instruction coming from the instruction memory.
- *Zero* is the signal that is asserted when the *zero* condition for a jump is true.
- *Positive* is the signal that is asserted when the *positive* condition for a jump is true.
- *clk* is the clock signal of the circuit.
- *rst* is the reset signal of the circuit.

Output

- *Instruction_Address* is the address sent to the instruction memory (program counter).
- *Op* indicates the type of operation for ALU instructions.
- *Const* is the constant encoded in instruction register (sign-extended up to 8 bits).
- *EnA* and *EnB* are the signals that enable writing into registers RA ad RB, respectively.
- *ReadWrite* is the signal the indicates whether to read (0) from or write (1) into data memory.
- *MemConst* is the signal that controls the datapath multiplexer selecting between data memory (0) and constant from the instruction register (1).
- *MemALU* is the signal that controls the datapath multiplexer selecting between memory/constant (0) and the ALU output (1).

Problem information

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